



British Tamils Cricket League

Creating a vibrant cricketing community

LEAGUE PLAYING CONDITIONS

Players and officials encouraged to read & understand the BTCL Playing Conditions in full.



British Tamils Cricket League

Document history

This document has been issued and amended as follows:

| Version | Date | Description | Created by | Approved by |
|---------|------------|---|------------|--------------------|
| 1.0 | 2011 | First Issue | BTCL-COM | BTCL- Member Clubs |
| 2.0 | 21/04/2012 | Modified in accordance with AGM decisions | BTCL-COM | BTCL-Member Clubs |
| 3.0 | 22/04/2013 | Accepted at Special AGM on 13/04/2013 | BTCL-COM | BTCL-Member Clubs |
| 3.1 | 23/04/2013 | Umpire fee update as agreed in 2012 but mistakenly left (8.15 Section e), Section 8.8 order changed for clarity | BTCL-COM | BTCL-Member Clubs |
| 4.0 | 06/04/2014 | Discussed at SGM & Updated based on BTCL-COM decisions | BTCL-COM | BTCL-Member Clubs |
| 5.0 | 20/04/2015 | Modified in accordance with AGM/SGM decisions | BTCL-COM | BTCL-Member Clubs |



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Key Facts

A. General

- No promotion to clubs in 2015. This is due to divisional restructure. Typical restructure model explained below for example

| Premier | Div 1 | Div 2 | Div 3 | Div 4 |
|---------|-------|-------|-------|-------|
| P1 | P9 | S7 | CH5 | C3 |
| P2 | P10 | S8 | CH6 | C4 |
| P3 | S1 | S9 | CH7 | C5 |
| P4 | S2 | S10 | CH8 | C6 |
| P5 | S3 | CH1 | CH9 | C7 |
| P6 | S4 | CH2 | CH10 | C8 |
| P7 | S5 | CH3 | C1 | C9 |
| P8 | S6 | CH4 | C2 | C10 |

- Generally all matches starts at 13:00 hrs except in September where all matches start at 12:30hrs
- Member clubs responsibility to register legible players in their team. Breach of player registration is subject to disciplinary action. BTCL accept the player’s registration in good faith. If the illegible player’s contribution to the match is proven then maximum 40 points deducted otherwise violation of registration rule will be the deduction of 20 points.
- Clubs to update the registered player with current legible photos.
- A team can register maximum of 25 players and any Member Club have more than one team would be able to register up to 25 players per team. Only 15 players chosen by the team will be listed for awards.
- A team can register up to TWO “non home “players BUT only **ONE** “non home”player allowed to play in a match.
- Any clubs field two or more teams are only allowed maximum of two interchangeable players. Under 19 Home players can be move within their club teams without any restrictions. THIS IS NOT APPLICABLE TO “non home” PLAYERS
- “Non home” players registration is allowed only in the first registration period (ie 01 March to 31 March)



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- Update and upload score sheet before Wednesday 23:59 hrs (following the match on Sunday) or points deducted up to a maximum of 5 points. Home team update the score sheet on the web and away team send signed score sheet using BTCL official website.
- If a walk over occurs during last 5 matches of the season then the points reduction accumulated in last 5 matches will be carried over to next season.
- Umpire could cancel the match by considering the safety and pitch condition. The teams must play minimum 10 overs before taking any decision based on the pitch condition. If umpire deems unsafe pitch before 10 overs he can stop the play. It is the responsibility of the home team to make sure pitch is prepared for the play. Match will be regarded as **forfeited** and away team will receive winning points and home team will receive no points. If this occurs for second time the home team will be deducted 20 points.
- Home team responsibility to make sure all markings is clearly visible for the game to begin. Otherwise Match will be regarded as forfeited and away team will receive winning points and home team will receive no points. If this occurs for second time the home team will be deducted 20 points.
- No match can be cancelled due to adverse weather or ground conditions within the **THREE HOURS** before the scheduled start time.
- If play cannot begin within **TWO HOURS** of the scheduled start time then match will be regarded abandoned as a draw.
- Each captain shall provide a list of the names containing 11 players and the nominated 12th man in writing to the opposing team captain before the toss. No players (including the nominated 12th man) may be changed after the toss without the consent of the opposing team captain.
- If a team is unable to present **7 players** after the scheduled start time they will lose one over for every 4 minutes of the delayed start. And if it continues for 60 minutes from the scheduled start then the match will be regarded as walkover.
- While uploading scorecard electronically the team must enter correct number of players played from both teams. Failure to do so result in points reduction.
- Fair play assessment updated by umpires; this may lead to deduction in points.
- Unless otherwise specified Infringement of any of the League playing condition renders the Member Club responsible liable to a minimum of 2 points reduction



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- Teams with players under the age of 18 should notify League Welfare Officer (LWO). Captains of those teams require cricket specific DBS check. For more details check county websites or contact LWO.
 - Interrupted matches: BTCL recommends DL calculator app from Taram inc. This is free of charge and downloadable both Android (Samsung or similar phones) & iOS (iphones, ipads) operating system. If the recommended app facility is not available BTCL recommends to use the online calculator as in the following link. <https://www.easycalculation.com/sports/duckworth-lewis-calculator.php>.
 - Teams from same clubs allowed playing in the same division but they should be treated as 2 separate clubs, therefore player transfers not allowed. Their fixtures should be played at the beginning of the season
 - A runner for batsman is not permitted.
 - 15 Yards rules not applied.
 - No No-Ball free hit.
- B. Premier Division
- 40 overs each side
 - **12 overs power play** each side for an un-interrupted match. First 8 overs mandatory match power play and 4 over batting power play. No power play overs taken in the last 5 overs in the un interrupted match
 - Excellent grounds condition (mandatory). Grounds with Side screen, 30 yards circle marked and score boards are mandatory. Play shall commence without the criteria but points deducted by BTCL-COM based on fair play assessment uploaded by umpire officiating the match.
- C. Super Division (Division I)
- 40 overs each side
 - **12 overs power play** each side for an un-interrupted match. First 8 overs mandatory match power play and 4 over batting power play. No power play overs taken in the last 5 overs in the un interrupted match
 - Excellent ground condition expected with score board, 30 yards circle and changing facilities. Play shall commence without the criteria but points deducted by BTCL-COM based on fair play assessment uploaded by umpire officiating the match.
- D. Champions Division (Division II)
- 40 overs each side
 - Good ground condition expected. Play shall commence without the criteria but points deducted by BTCL-COM based on fair play assessment uploaded by umpire officiating the match.
- E. Legend Division (Division III)
- 40 overs each side
 - Good ground condition expected. Play shall commence without the criteria but points deducted by BTCL-COM based on fair play assessment uploaded by umpire officiating the match.
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F. Community Division (Division 1V)

- overs each side
- Good ground condition expected. Play shall commence without the criteria but points deducted by BTCL-COM based on fair play assessment uploaded by umpire officiating the match

G. UMPIRES' DECISION IS FINAL.



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1. GENERAL

The League playing conditions represent the way in which cricket matches are conducted by British Tamils Cricket League (BTCL). These conditions can be amended by BTCL on the request of Member Clubs (Member Clubs refers to all Full Member Clubs and Affiliated Member Clubs as defined in the BTCL Constitution) if required. The following procedures will be adopted where an amendment to a League playing condition is requested:

- a) If an amendment is proposed by Member Clubs - at least a third of the Member Clubs are required to make a formal request in writing to the management committee of BTCL (BTCL-COM) specifying the proposed amendments including the reason for requesting an amendment.
- b) BTCL-COM will consider and decide whether to put forward a proposed amendment for comments to all Member Clubs.
- c) If an amendment is proposed by BTCL-COM - to agree on proposed amendment and circulate as specified in paragraph 1 (d) below.
- d) The proposed amendments to League playing condition will be circulated to Member Clubs 15 working days prior to an Annual/Special General Meeting or Extraordinary General Meeting (Proposed Meeting) for comments.
- e) Member Clubs are required to respond with comments 10 working days prior to the Proposed Meeting.
- f) The amendment will be agreed at the Proposed Meeting.
- g) Extraordinary General Meeting - in an extra ordinary situation BTCL-COM can call upon an emergency meeting (usually within 5 days) to agree a change in playing condition.

2. FIXTURES

- a) All fixtures will be arranged by BTCL- COM, who shall issue a draft list of fixtures to all Member Clubs.
- b) Any issues relating to the draft fixtures list must be advised to BTCL-COM by Member Clubs within 10 working days of receiving the list in writing after discussion with opponent team. If BTCL-COM considers the reason for a change request as appropriate then a change will be made.
- c) Fixtures on or after 15th of August cannot be changed under any circumstances (including (c)).
- d) Alternative days for an un-played match will not be arranged. BTCL cricket season begins in the last Sunday in April to 21 consecutive Sundays. By this time all the matches must be played.
- e) If a team play for any other tournaments or matches they must inform the league, after agreement with opponents before Last Sunday in March.
- f) Teams from same clubs allowed to play in the same division but they should be treated as 2 separate clubs, therefore player transfers not allowed. Their fixtures should be played at the beginning of the season



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3. CORRESPONDENCE

Correspondence relating to the League organisation or any other item should be sent to the General Secretary. Items requiring a response must be sent by letter or email. The League on its part will answer such correspondence within 10 working days under normal circumstances, after receiving the letter or email. All Member Clubs must provide the league with a current and valid postal & email address.

| | |
|---|---|
| League Correspondence British Tamils Cricket League (BTCL) 14 Elm Road Chessington Surrey KT9 1AW Fax : 020 8150 5667 Email address: - secretary@btcluk.com | Our Bankers Barclays Bank Account Number: 53469379 Sort Code: 20-24-61 Account Name: British Tamils Cricket League All cheques should be made payable to British Tamils Cricket League. |
|---|---|

4. STRUCTURE OF THE LEAGUE

- a) The league has consist Premier, First, Second Third and fourth divisions. BTCL-COM empowered to add more divisions within the league.
- b) BTCL-COM may amend the league or division titles to incorporate words or symbols on the request of any of BTCL's sponsors prior to or during the cricket season.
- c) A division shall have maximum of ten Member Clubs except the lowest divisions. BTCL-COM empowered to take the decision on number of clubs in lowest division.
- d) Each Member Club in the League shall have one home, and one away, fixture against each team within their division (except lowest division).
- e) Each Member Club shall ensure that its best available team shall play in each fixture, with its strongest team fulfilling the 1st XI fixture. The BTCL-COM may impose any of the penalties set out in the event of a breach of this provision.
- f) The BTCL-COM shall empower the Secretary to require of any member clubs having a direct link to promotion / relegation with the League proof of eligibility of players playing within that league. Any failure or refusal to co-operate by that League shall be referred by the Secretary to the Committee who shall take whatever steps necessary.
- g) The fixtures will be arranged, and the venues approved, by the BTCL - COM.
- h) Any clubs or teams joining the league would be placed in the bottom division of the league.
- i) If a club withdraws from the league before the start of a new season, club next on the line from the following leagues will be promoted.
- j) If a club withdraws from the league during an active season, every match the club played and to be played will be made void. The points of those matches will be made zero either in advance or retrospectively.
- k) A team should play 50% of their scheduled matches, if not they will be disqualified and they have to start from the bottom of the league the following year.



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5. MEMBERSHIP

- a) New member clubs are urged to join the league before 15th of February. BTCL-COM has the right to reject the new membership of new club if it considers inappropriate to run the league successfully.
- b) Existing clubs are urged to pay all outstanding payments and subscription for the following year by 28th February
- c) Annual Membership fees will be determined by BTCL-COM and will be announced to all Members of BTCL. To encourage new clubs to join in league BTCL-COM empowered to lower new membership fees.
- d) Member clubs must pay any outstanding payments to grounds authorities by 31 December. Failing to do so will be subject to disciplinary procedure. This will lead the club relegated to lower division or expelled from league membership.
- e) Member Clubs are allowed to merge, subject BTCL-COM approval, with similar community clubs to field a stronger team to promote community cricket. Member clubs must confirm this in writing before the Special general meeting, usually held in last Sunday in March. A review will be carried by BTCL-COM about the merger in the best interest of the BTCL (community cricket league)

6. FINES AND POINTS REDUCTION

Unless otherwise specified, Infringement of any of the League playing condition renders the Member Club responsible liable to a minimum of 2 points reduction. These infringements shall be referred as totting up offences. BTCL-COM empowered to action against any infringement of league playing condition.

Member Clubs' attention is also drawn to the following. The League considers each Member Club's obligation is to provide the League each year with;

- a) All challenge trophies must be returned to the League by the 31st August In case of loss of the challenge trophy the teams need to pay £250.
- b) Failure to provide any of these items by the date shown will result in a fine of £50. Any fine not paid within 10 days shall be doubled. If it remains unpaid for a further 10 days it will be trebled, and so on until final settlement.

7. PLAYER REGISTRATION

- a) A team can register maximum of 25 players and any Member Club have more than one team would be able to register up to 25 players per team.
- b) A team can register up to TWO non-home players BUT only ONE non-home player allowed to play in a match. Non-home player registration only allowed in the first registration period.
- c) Any clubs field two or more teams are only allowed maximum of two interchangeable home players. Under 19 home players can be move within their club teams without restrictions. The playing condition does not applicable for any non-home players
- d) All Member Clubs must register at least 13 players before 31st of March and second registration window starts on 15th of May and ends on 15th June.
- e) Player transfer from one club to another club must receive consent from the player and registration will require contact details of the players to consider movement to verify the process. Any irregularities subject to disciplinary action and lead to reduction in points or financial penalties.



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- f) Player transfer is only allowed at first registration period and the registered player ID number must be sent to registration with the short description to prove that the club has received consent.
- g) Players in the second registration slot will only allowed play on or after 1st July. Only new players to the BTCL will be registered, transfer and removal in the second registration period allowed under following criteria.
1. External transfer NOT allowed (ie Club to Club transfer)
 2. Internal Transfer allowed if a registered player did not play a single match for the season. (*Internal transfer: Club with two teams can transfer players if the player did not play a single match for the season*).
 3. Player removal allowed if the player did not play a single match for the season.
 4. Transfer or removal not allowed for non-home players.
- h) Non-home player's registration will be scrutinized and if BTCL-COM feels any irregularity in the registration process then they have the rights to reject without providing any detail.
- i) During the registration the BTCL-COM has the right to ask for a proof to establish the player's origin and immigration status.
- j) Only acceptable proofs of the players are as follows,
- Original passports (Not Copy). OR
 - UK driving licence (with photo)
 - If the above are not attainable, BTCL require United Kingdom Border Control Photo ID.
After submitting the proofs BTCL-COM may require an interview with the player to establish the status of the player.
- k) Registration of new players will be charged at a nominal fee to cover the cost of issuing photo ID card and admin. Please check the registration of players in the webpage also.
- l) Captains / Managers shall be responsible for uploading all new registered player photographs onto the BTCL official web. (File size less than 1MB, 300 X 300 pixels; see below for the quality)
- m) The following details must be entered while registering a player,
First name: Surname: Club Name: Date of Birth:
Player States: Home/Non-Home Players age Group: Pro/U19/U15
Short names, nick names only accepted when it is provided with full name. If the BTCL-COM feels the provided details are incorrect, registration will be declined.
- n) It is the responsibility of the member clubs to identify their player's eligibility to play in BTCL (refer points b,c,h,i,j and k). BTCL will act in good faith by accepting the player's registration when it is first made. If later proved that the clubs played with ineligible players then this will be subject to disciplinary action.
- o) If the ineligible player's contribution to the match is proven then maximum 40 points deducted otherwise violation of registration condition will be the deduction of 20 points.
- p) BTCL will use the players' full name and Photo to produce ID cards and on its official website. Member club's manager will be given a choice to select the appropriate name that should be displayed in the public website.
- q) Photo Size and Quality: The ID provided to the Member Clubs is intended to be used for a number of years, therefore please make sure you provide: UK Passport size photos with clear background (**No trees behind, No caps, No sunglasses and No Hats**). Registration with poor quality photos will be rejected.



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- r) If a Club would like to go into an agreement with a sponsored home category player, then BTCL will accept that agreement for a nominal fee of £20.00. That player will not be allowed to play in any other BTCL clubs during that agreement period.
- s) Teams with players under the age of 18 should notify League Welfare Officer (LWO). Captains of those teams require cricket specific DBS check. For more details check county websites or contact LWO.
- t) To improve the cricketing ability and participation of community cricket players BTCL introduces “Pool players”, a cluster of players not affiliated to any clubs/teams but willing to participate and enjoy the game of cricket.
 - I. Pool player concept for Community & Legend divisions in 2015 season (trial).
 - II. Pool players must be a home player
 - III. No closing date for pool players registration
 - IV. BTCL act as a big club to bring Pool players
 - V. The player should authorize BTCL to display his contact details on his profile
 - VI. Registration fee applied and this will be charged above standard fee.
 - VII. Community players transferred to teams who are short of players. But the request to BTCL-Registration must come on **Friday for the Sunday match**.

8. MATCH DAY

8.1 NOMINATION OF PLAYERS

- a) Each captain shall provide a list of the names containing 11 players and the nominated 12th man in writing to the opposing captain before the toss. No players (including the nominated 12th man) may be changed after the toss without the consent of the opposing captain.
- b) Captains/Managers are encouraged to check the BTCL website and make print out of players and identify their team for the match day. A player not registered with BTCL shall not play in the game. (See section 7 for player registration).
- c) A runner for batsman not permitted.

8.2 DURATION OF MATCH (see section 8.8 for interrupted matches due to weather)

- a) All divisions shall play a match of 80 overs maximum and 40 overs minimum.
- b) Minimum 20 overs must be played by each team. Otherwise the match shall be deemed as draw by abandoned.
- c) The side batting first will take up a maximum of half the allotted overs.
- d) A tea interval, not exceeding 30 minutes, will normally be taken between innings. It can be taken earlier or later, if circumstances make either a sensible option, but only at the umpires' discretion.
- e) The maximum number of overs bowled by any bowler [England and Wales Cricket Board (ECB) rules apply for players under 18] may not exceed one fifth of the total to be bowled by his side, assuming the innings runs its full length. If a bowler is breaks down and is unable to complete an over, another bowler shall bowl the remaining balls of that particular over. Such part of an over shall count as a full over to both bowlers but only one in a total number bowled in the innings.



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8.3 START TIMES

- Generally all matches starts at 13:00 hrs all time. But in September matches start at 12:30 hrs. Teams must notify to fixture secretary regarding the late start. This is only allowed if the ground authorities scheduled afternoon ground handover time is different from BTCL scheduled start time. If the starting time (or re-scheduled time) is different from scheduled starting time then this will be displayed on the website grounds venue.
- A team unable to be present 7 players for the toss of the coin 15 minutes before the scheduled start will lose the toss.

8.3.1 LATE STARTS

- Punctuality is essential. A Member Club responsible for a late start or delay in restarting after tea will incur the minimum reduction in points. This is also a 'totting up' offence.
- If a team is unable to present 7 players after the scheduled start time they will lose one over for every 4 minutes of the delayed start. And if it continues for 60 minutes from the scheduled start then the match will be regarded as walkover.

8.3.2 WALK OVER

- a) If a team fails to present 7 players after 60 minutes from the start of the scheduled time then the opponent team is awarded the game and the match is considered as walk over.
- b) The winning team is awarded the 20 points and the other team will get a further 20 points reduction in case of walkover.
- c) BTCL considers walkover at the end of the season very seriously and will implement tighter control to avoid such events.
- d) If a walk over occurs during last 5 matches of the season then the points reduction accumulated in last 5 matches will be carried over to next season.

8.4 LATE ARRIVAL OF A PLAYER

- a) A player who arrives 60 minutes after the scheduled start of the game can only take part as a substitute
- b) When a player arrives after the match has started but within the 60 min cut off time the following will apply: -
 - i. **Fielding Side**
Player will not be allowed to bowl until he has been on the field of play for an equivalent number of completed overs to that which had been bowled prior to him appearing on the field of play.
 - ii. **Batting Side**
Player will not be allowed to bat until he has been present at the ground for an equivalent number of completed overs to that which had been bowled prior to his arrival (except on the fall of the 5th wicket).
The onus is on the captain of the batting side to show the umpires that the player has arrived.

8.5 LESS THAN 11 PLAYERS

- a) A minimum of 7 players constitutes a team; however Member Clubs playing less than 11 players will incur the minimum reduction in points. This is also a totting up offence.



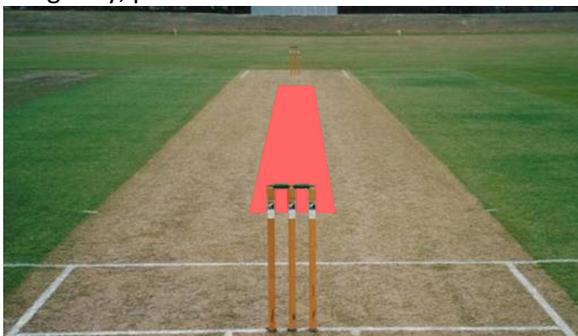
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8.6 OVER RATES

- a) Premier and Division 1 Member Clubs must bowl their allotted overs within 3 hours and all other Member Clubs must bowl their allotted overs within 2 hours 50 minutes, except where either team declares or an innings is completed in fewer than the allotted overs. The penalty for failure to do so will be the minimum reduction in points. Umpires will be the judges of any extenuating circumstances.

8.7 PITCH - "AREA TO BE PROTECTED"

- a) The area of the pitch, which must be protected from the bowler, will be regarded by the umpires as the rectangle formed by two imaginary lines 5ft in front of and parallel to each popping crease and two more imaginary, parallel lines drawn one foot either side of the centre of the middle stumps.



- b) Bowler running onto the protected area after delivering the ball, batsman running between wickets using the protected area and fielders entering the protected area are contravene to the law. Two cautions will be issued to involved parties and third time the bowler will be asked to stop bowling and for batting side this will be regarded as no runs. Penalty runs may be awarded by the officiating umpires.

8.8 MATCHES AFFECTED BY ADVERSE WEATHER OR GROUND CONDITIONS

- a) No match can be cancelled due to adverse weather or ground conditions within the **THREE HOURS** before the scheduled start time.
- b) If the away team chooses this option and there is no play, they must pay both umpires' expenses and at least half the cost of the tea.
- c) Away team can insist on all parties being available to start at the scheduled time if they feel cancellation is unreasonable.
- d) If play cannot begin within **TWO HOURS** of the scheduled start time then match will be regarded abandoned as a draw.
- e) In these circumstances the umpires are the sole judges as to whether or not conditions are fit for play.
- f) If grounds man or grounds authority cancels the grounds reasoning safety and pitch condition, then BTCL requires and email confirming the cancellation from ground man or authority manages the grounds.
- g) If adverse weather delays the start of a match or during the innings for more than 15 minutes umpires will deduct overs as follows:
 - Up to 21 minutes - 3 overs each side
 - 28 minutes - 4 overs each side
 - 35 minutes - 5 overs each sideand so on (i.e. further deductions of one over per side for every seven minutes or part thereof) down to a minimum of 20 overs per side. This applies to all divisions. However see the point (d) above.



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- h) Weather affected match results shall be determined based on Duckworth-Lewis method (as directed by BTCL – See point J below) provided that the teams played minimum 20 overs.
- i) If bad light stops play under any circumstances DL method applies to adjudicate the winner, provided that the teams played minimum overs criteria.
- j) Interrupted matches: BTCL recommends DL calculator app from Taram inc. This is free of charge and downloadable both Android (Samsung or similar phones) & iOS (iphones, ipads) operating system. If the recommended app facility is not available BTCL recommends using the online calculator as in the following link. <https://www.easycalculation.com/sports/duckworth-lewis-calculator.php>

8.9 FACILITIES

a) COVERS

- i. Member Clubs must use covers to completely or partially protect the pitch during inclement weather, in order to allow play to start and/or resume.
- ii. Member Clubs must use covers if adverse weather causes a delayed start to a match or immediately there is an interruption of play. Umpires must report any Member Club failing to do so.

b) SIGHTSCREENS

- i. Unless otherwise dispensed from league all Member Clubs must have a sightscreen at each end. Where any screen is on the field of play it must be roped off so that it is completely beyond the boundary.
- ii. The batting side captain must delegate people to move sightscreens as required during that innings if requested to do so by the fielding side captain.

c) LOCAL CONDITIONS

- i. Member Clubs must post clear notices in the away team and umpires' changing rooms, detailing any local conditions under which matches are to be played. The captain of the home team is responsible for explaining these in the pre-toss discussion with the umpires and the away team captain.
- ii. Members of the batting side must search for any lost balls during play.

d) PITCHES

- i. Must have strong grass roots, be free from weeds, moss, stones or other foreign bodies, flat and even and have evidence of rolling.
- ii. Home team responsibility to make sure all markings is clearly visible for the game to begin. Otherwise Match will be regarded as forfeited and away team will receive winning points and home team will receive no points. If this occurs for second time the home team will be deducted 20 points
- iii. Umpire could cancel the match by considering the safety and pitch condition. The teams must play minimum 10 overs before taking any decision based on the pitch condition. If umpire deems unsafe pitch before 10 overs he can stop the play. It is the responsibility of the home team to make sure pitch is prepared for the play. Match will be regarded as forfeited and away team will receive winning points and home team will receive no points. If this occurs for second time the home team will be deducted 20 points.

e) OUTFIELD

- i. Must be free from stones, glass or other foreign bodies, free from bare patches and evenly cut without excessive grass cuttings.



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- ii. There must also be a clearly defined boundary. Minimum 65 yards and maximum 90 yards measured from centre of the pitch
- iii. For power play divisions 30 yards circle apply (see 8.12 section C).
- iv. If a ground is permitted by BTCL to have less than 65 yards then the 30 yards circle shall be reduced proportionally with the agreement of two captains and umpires before the start of the match.

f) SCORE BOX

- i. Must be covered and protected from the weather with easy accessible numbers (electronic or manual).
- ii. The score-box must be easily seen from the field of play and adequate visibility available to the scorers.
- iii. The score-box must be kept in a clean and tidy condition and be safe in all aspects.
- iv. Drinks are to be provided to scorers during the drinks interval in each innings.
- v. A scorer from both teams must be available at all matches and given reasonable training to carry out his tasks.
- vi. Power installed and adequate toilet facilities if possible.
- vii. The home club is responsible to ensure distraction is avoided from both players and spectators.

8.10 FAIR PLAY ASSESSMENT

- a) To encourage and reward fair play, BTCL has introduced fair play assessment system; umpires will be evaluating each team on match by match basis on following criteria;
 - k) Punctuality
 - ii) Players behaviour
 - iii) facilities
- b) Points deducted on match by match basis, based on fair play card uploaded by umpire officiating the match.

8.11 MATCH BALLS

All Division Member Clubs must use the cricket balls provided by the British Tamils Cricket League.

8.12 FIELDING RESTRICTIONS

- a) At anytime, at the instant of delivery only two fielders allowed behind the leg side popping crease
- b) At any time, at the instant of the delivery minimum 5 fielders (excluding wicket keeper and bowler) should be inside the 30 yard circle (see 8.9 (e) outfield criteria). Divisions that will not require a 30 yards circle have been excluded from the playing condition.
- c) In addition to the restriction contained in "a)" above, further fielding restrictions shall apply to certain overs in each innings. The nature of such fielding restrictions and the overs during which they shall apply (hereinafter referred to as the Powerplay Overs) are set out below.
- d) Two semi-circles shall be drawn on the field of play by home teams. The semi-circles shall have as their centre the middle stump at either end of the pitch. The radius of each of the semi-circles shall be 30 yards (see 8.9 (e) outfield criteria). The ends of each semi-circle shall be joined to the other by a straight line drawn on the field on the same side of the pitch. The fielding restriction area should be marked by 'dots' at five-yard intervals, each 'dot' to be covered by a white plastic or rubber (but not metal) disc measuring seven inches in diameter.



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e) The following fielding restrictions shall apply:

Fielding restriction – Power Play and Non Power Play overs

| No of players | Mandatory Power play | | Batting Power play | | Non power play | |
|---------------|----------------------|------------------|--------------------|------------------|-----------------|------------------|
| | Inside 30 yards | Outside 30 yards | Inside 30 yards | Outside 30 yards | Inside 30 yards | Outside 30 yards |
| 11 | 9 | 2 | 8 | 3 | 7 | 4 |
| 10 | 9 | 1 | 8 | 2 | 7 | 3 |
| 9 | 9 | 0 | 8 | 1 | 7 | 2 |
| 8 | 8 | 0 | 8 | 0 | 7 | 1 |
| 7 | 7 | 0 | 7 | 0 | 7 | 0 |

f) Subject to the provisions of (h) below, the Powerplay Overs shall apply for 12 overs per innings to be taken as follows:

- i. The first block of Powerplay Overs (mandatory) shall be at the commencement of the innings.
 - ii. For the remaining Powerplay Overs (batting power play), at the discretion of either batsman at the wicket, subject to provisions of [h] below.
 - iii. A batsman must nominate his team's Powerplay no later than the moment at which the umpire reaches the stumps at the bowler's end for the start of the next over. Once a side has nominated a Powerplay, the decision cannot be reversed.
 - iv. Should batting team choose not to exercise their discretion, their Powerplay Overs will **automatically** commence at the latest available point in the innings (i.e. in an uninterrupted innings). [See (g) below]
- g) If the batting power play not taken before the 31st over then in automatically starts from 32nd over. This means for an uninterrupted match last five overs shall not be taken as power play. However the interrupted match reduces the number of overs as follows;

| Overs | 36 to 40 | 31 – 35 | 26 – 30 | 20 – 25 |
|---|----------|---------|---------|---------|
| Overs where no power play condition apply (ie final overs) | 5 | 4 | 3 | 2 |



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- h) In circumstances when the number of overs of the batting team is reduced, the number of Powerplay Overs shall be reduced in accordance with the table below. For the sake of clarity it should be noted that the table shall apply to both the 1st and 2nd innings of the match Where the number of overs of either team is reduced, the number of overs in regard to the restrictions in (g) above shall be in accordance with the following table. If on resumption after a delay the number of overs has been exceeded, this shall take effect immediately.

Numbers of Overs for Field Restrictions

| Innings duration | Mandatory Power play | Batting Power play | Power play total |
|------------------|----------------------|--------------------|------------------|
| 36 - 40 | 8 | 4 | 12 |
| 31 – 35 | 7 | 3 | 10 |
| 26– 30 | 6 | 2 | 8 |
| 20 – 25 | 4 | 2 | 6 |

8.13 GROUND & FACILITIES REPORTING AND INSPECTION

- Team captains, scorers, or a club official deputised for that purpose, will be responsible for advising the League through a questionnaire provided whether the required standards are met on grounds visited under match day conditions.
- Member Clubs which fail to meet acceptable standards, when all such reports are considered, will be required to improve their ground to the required standard, within a time specified by the BTCL-COM
- The Member Club or Member Clubs concerned will also be subject to a minimum of two spot checks by at least two members of BTCL-COM to ensure the improvements have been made.

8.14 GENERAL

- In the event of rain delaying or interrupting a match the HOME team is responsible for making every effort to make play possible.
- Teams must not take the field before the Umpires at the start of the match or after any interval.
- All players, including substitutes must wear conventional cricket clothing when taking part in the game. Captains are wholly responsible for enforcing this.

8.15 UMPIRES AND SCORERS

- Umpires must wear appropriate dress code to maintain the standard of the game. (umpire coat)
- Member Clubs should pay one umpire each.
- If only one umpire is present he will officiate at the bowling end throughout, receive normal fee the Member Clubs will share the cost.



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- d) Umpires must be paid before or during the tea interval and should not resume play unless they have been paid.
- e) If an Umpire travels to the ground and play does not take place then full fee must be paid by the teams.
- f) If both Member Clubs agree that a match is to be cancelled due to inclement weather the home club must inform both umpires of the cancellation no later than three hours before the scheduled start.
- g) The Umpire must advise the Secretary within 48 hours from the match concerned of:
 - i. A delay in resuming play after tea because of non-payment of an umpire.
 - ii. All late starts and unusual incidents not in the best interests of the league
 - iii. Teams taking longer than the permitted time for the innings.
 - iv. Member Clubs with less than two sightscreens, unless they have dispensation from the league
 - v. Teams who do not provide a scorer for the whole game.
 - vi. Teams who have less than 11 players
 - vii. A copy of any disciplinary report must be sent **secretary@btcluk.com**.
- h) Umpires shall arrive at the ground no less than 30 minutes before the scheduled start of the match.
- i) If a player umpire officiate (ie from batting side) as a leg umpire then he can only provide his verdict on following instances;
 - i. Run out
 - ii. Stumped out
- j) Player umpire may assist the main umpire at all-time but not to interfere with the decision of the main umpire at any circumstances (except see above).
- k) Umpires shall not allow persistence interference from batting team members (including playing umpire) as advisors or refreshment providers. Umpires shall call for maximum TWO drinks breaks unless otherwise agreed based on weather condition or player's condition.
- l) Umpires to complete the checklist provided by BTCL. This includes but not limited to; number of players, starting time, tea time, when play completed, whether ID cards checked by captains etc.
- m) Umpires shall NOT check player IDs but provides evidence in player registration issue.

8.16 NO BALL/WIDE BALL:

No Ball – bowling of high full pitched balls

- a) Any delivery which passes or would have passed on the full above waist height of the striker standing upright at the crease is to be deemed dangerous and unfair, whether or not it is likely to inflict physical injury on the striker, and shall be called No Ball.

See other No ball interpretation on Laws of Cricket

Note: Medical definition of waist - The part of the human trunk between the bottom of the rib cage and the pelvis.

A penalty of one run shall be awarded instantly on the call of no Ball. A no ball shall not count as one of the over

Wide Ball

- b) If the bowler bowls a ball, not being a No ball, the umpire shall adjudge it a Wide if according to the definition in (c) below, in his opinion, the ball passes wide of him standing in a normal guard position.
- c) The ball will be considered as passing wide of the striker unless it is sufficiently within his reach for him to be able to hit it with his bat by means of a normal cricket stroke.



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- d) BTCL umpires are instructed to apply very strict and consistent interpretation in regard to this law in order to prevent negative bowling wide of the wicket. Any offside delivery shall be judged in accordance with (b) and (c) above. Any leg side delivery which passes leg side of the striker and misses leg stump shall be called a Wide.
- e) The umpire *shall not* adjudge a delivery as being a Wide:
 - (i) If the striker by moving, either
 - (1) causes the ball to pass wide of him, as defined in (c) above, or
 - (2) brings the ball sufficiently within his reach to be able to hit it with his bat by means of a normal cricket stroke.
 - (ii) If the ball touches the striker's bat or person.
- f) The ball does not become dead on the call of Wide Ball.
- g) A penalty of one run shall be awarded instantly on the call of Wide Ball.
- h) A Wide shall not count as one of the over

9. SCORE SHEET UPDATE

The score cards must be update by using BTCL website by both teams on or before the following Wednesday 23:59 hrs after the Sunday match.

Home team – Enter score sheet on BTCL website **and** email signed sheet to scorecard@btcluk.com

Away team – Upload Signed score sheets using BTCL official website and send signed sheet to scorecard@btcluk.com

Umpire(s) and both teams' captain must sign the score sheet.

If the teams fail to send or enter score sheet details is regarded as offence, penalty points will be deducted as follows;

Wednesday 23:59 hrs following the Sunday match 2 points will be deducted and thereafter daily 1 point will be deducted up to a maximum of 5 accumulated points.

10. POINTS SYSTEM

(a) GENERAL

Points will be awarded considering the whole season games played by the teams as follows:

- i. The winning team shall receive 20 points
- ii. The losing team shall receive 1 batting point for every 40 runs scored with a maximum of 5 batting points. *(For interrupted matches the calculation is based on number of overs played. For example if the team play 32 overs then every 32 runs 1 point will be provided as losing point up to a maximum of 5 points)*
- iii. The losing team shall receive 1 bowling point for every 2 wickets taken (maximum of 5 points).
- iv. In the event of a tied match where both sides have scored the same number of runs then each side shall be awarded 10 points.
- v. In the event of two or more sides finishing with an equal number of points then, their final positions will be decided on net run rate basis.(See appendix A)
- vi. The walk over team will be penalised by deduction of 20 points and opposition team will gain 20points.



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- vii. If a walk over occurs during last 5 matches of the season then the points reduction accumulated in last 5 matches will be carried over to next season
- viii. If the match is abandoned as draw then both teams receive 10 points

(b) PENALTIES

- i. Both sides are required to completed scorecard on to the leagues website before Wednesday 23:59 hrs after the game on Sunday. Failing that will incur penalty points. BTCL-COM's Score & results secretary's decisions will be final on any issues regarding the results and scores.
- ii. Home team is responsible for entering the data onto BTCL website score sheet. Away team is responsible for uploading signed score sheet to BTCL website. Both teams must send the umpire signed score sheet to scorecard@btcluk.com.

(c) PROMOTION AND RELEGATION

- i. Generally Two Member Clubs will be promoted and relegated throughout the divisions each season. This is based on the **accumulated points published on League website**.
- ii. BTCL-COM has the right the change the promotion and relegation criteria if it feels necessary to keep the maximum clubs playing in any division. (**In order to restructure the divisions, no promotions in 2015 season**)
- iii. If a club withdraws from the league before the start of a new season (before 31 March), club next on the line from the previous year league table will be promoted.
- iv. If a club withdraws from the league during an active season, every match the club played and to be played will be made void. The points of those matches will be made zero either in advance or retrospectively.
- v. A team should play 50% of their scheduled matches, if not they will be disqualified and they have to start from the bottom of the league in the following year
- vi. If any clubs failed to pay the grounds fee, umpire fees or any other fees shall not be considered for promotion or other league awards. These clubs will be relegated to lower division or removed from the league.

11. LEAGUE AWARDS

(a) ANNUAL AWARD CEREMONY

Award ceremony for the league will be followed by the completion of the season. BTCL-COM will decide on venue & date and empowered to select appropriate name for the ceremony.

(b) AWARDS SELECTIONS

Awards selections are based on recorded entry on BTCL official website and clubs must take responsibility to check the league tables and individual performance on BTCL official website. After a specified date all the scores will be made final and no amendments will be allowed to make.

(c) DIVISION AWARDS

Each division in the league awarded with two awards

1. Challenge cup
2. Prize money



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The above awards are presented to champions and runners up in the league. BTCL-COM empowered to decide on prize money and number of trophies awarded in the league. If required, BTCL-COM will award other clubs in the league for good performance.

(d) INDIVIDUAL/TEAM AWARDS

Time to time league will announce Team and individual awards based on merits. Following individual awards has been identified, but not limited to, by the league. BTCL-COM may change the title and number of awards.

- i. Best Bowler in Division - Highest aggregate of wickets in League matches only.
- ii. Best Batsman in Division - Highest aggregate of runs in League matches only.
- iii. Best all rounder in Division – Selected by batting and bowling performances.
- iv. Most popular British Tamil Cricketer – Voting on BTCL official website
- v. Most popular British Tamil Cricket team – Voting on BTCL official Website
- vi. Junior player of the year - Most outstanding junior performance.
- vii. Fair Play Award – Adjudicated by umpires

(e) MERIT PRIZES - Guidelines

Guidelines for 2015 listed below. BTCL-COM decision shall be final

Batting

- Premier Division - 400 runs or more
- Division 1 - 400 runs or more
- Division 2 - 400 runs or more
- Division 3 – 300 Runs or more
- Division 4 – 260 Runs or more

Bowling

- Premier Division - 30 wickets or more
- Division 1 - 30 wickets or more
- Division 2 - 30 wickets or more
- Division 3 – 23 wickets or more
- Division 4 – 20 wickets ore more

12. ECB SAFE HANDS POLICY

The League has adopted the ECB Safe Hands Policy in total in order to pursue safe environments for young and disadvantage people within the League's Member Clubs.

<http://www.ecb.co.uk/ecb/safeguarding-children-and-child-protection/safe-hands/>

13. LAWS OF CRICKET

Unless otherwise specified in the BTCL playing condition the generally accepted laws of cricket shall apply.

<http://www.lords.org/laws-and-spirit/laws-of-cricket/laws/>



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Appendix A – Run rate

Run Rate.

Total Runs /Total number of overs, e.g. a team batted first and all out in 25 overs in a 35 overs match then, total number of overs is 35 not 25

For teams batting second and reaching their target in 26 overs, then total number of overs is 26

Net Run Rate

If the team batting first scored 210 runs in 35 overs, the run rate is 6, suppose the second team scored 175 all out in 32.4, their run rate is 5.4

The NET RUNRATE for the team that batted first is +0.6, and the second team is -0.6

Should the team batting second managed to reach their target (211 runs) in 34.4 overs, and then their run rate would be 6.134.

Net run rate in this instance would be, team batted first is -0.134 and the second team get +0.134

Final RUN Rate

Total net run rate /number of matches (abandoned and un-played or walkovers will not be counted)

Eg. If a team total net run rate is 28.07 and played 12 matches

The final run rate is $28.07/12=2.2558$



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Appendix B - Outfield

